

Adobe Illustrator Certification Course

Course Duration : 60 Days

Topics & Details

Introduction to Adobe Illustrator :

★ Introduction to Adobe Illustrator

- Overview of Adobe Illustrator and its applications.
- Understanding the workspace, artboards, and essential panels.
- Setting up a new document.
- Navigating the interface and customizing the workspace.

★ Basic Tools and Shapes

- Introduction to the Selection Tool, Direct Selection Tool, and other basic tools.
- Creating and manipulating basic shapes (rectangles, ellipses, polygons, stars).
- Using the Shape Builder Tool to combine and subtract shapes.
- Aligning and distributing objects.

★ Working with Colors and Strokes

- Understanding color modes (RGB, CMYK).
- Using the Color Picker, Swatches, and Gradient panels.
- Applying and adjusting strokes and fills.
- Creating and saving custom color swatches.

★ Pen Tool and Bezier Curves

- Introduction to the Pen Tool and its components.
- Creating straight and curved paths.
- Working with anchor points and handles.
- Mastering the Pen Tool for complex shapes and paths.

★ Typography in Illustrator

- Working with text: Point Type and Area Type.



- Applying and modifying text properties (fonts, size, kerning, tracking).
- Creating text on a path and text wrap effects.
- Converting text to outlines for custom typography.

★ **Layers and Organizing Artwork**

- Introduction to the Layers panel.
- Organizing artwork using layers and sublayers.
- Locking, hiding, and grouping objects.
- Using layer masks and clipping masks.

★ **Transformations and Distortions**

- Scaling, rotating, and reflecting objects.
- Using the Free Transform and Puppet Warp tools.
- Working with the Envelope Distort and Warp tools.
- Applying perspective and 3D effects

★ **Using Brushes and Effects**

- Introduction to different brush types (Calligraphic, Art, Pattern, Scatter, Bristle).
- Creating and customizing your own brushes.
- Applying effects and styles to paths and shapes.
- Expanding and editing brush strokes.

★ **Creating Patterns and Textures**

- Designing seamless patterns.
- Using the Pattern Options panel.
- Applying textures and effects using graphic styles.
- Creating and applying custom textures

★ **Working with Images and Advanced Techniques**

- Placing and embedding images.
- Image tracing for vectorization.
- Creating complex compositions with transparency and blending modes.
- Using symbols and symbol libraries.



★ **Advanced Vector Techniques**

- Working with the Pathfinder panel for complex shapes.
- Using the Blend Tool for smooth transitions.
- Creating isometric and perspective illustrations.
- Advanced masking techniques and opacity masks

★ **Final Project and Exporting**

- Putting it all together: creating a comprehensive project.
- Preparing artwork for print and web.
- Exporting files in different formats (AI, PDF, SVG, PNG, etc.).
- Tips for optimizing file size and quality.

